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Magic Cursor! allows you to enlarge, customize, and even blink the Windows mouse cursor.

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Activating *Magic Cursor!*

To activate *Magic Cursor!*, click the **On** button from the main window.

The cursor will change to the new shape that you have selected and the main window will disappear.

Depending on the options that you have selected, a small part of the program may remain in memory.

Deactivating *Magic Cursor!*

To deactivate *Magic Cursor!*, click the **Off** button from the main window.

The original cursor will be restored (if you selected the Save original cursors option) and the main window will disappear.

Although you can use a hot key to temporarily turn *Magic Cursor!* on and off, the only way to remove the program from memory is by clicking the **Off** button.

Shapes & Options Dialog Box

This dialog box is accessed by clicking on the **Shapes & Options...** button from the main *Magic Cursor!* window.

This dialog box allows you to select the shape of the cursor, set cursor options, and select other general options.

Refer to the following topics for more information:

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Selecting the Cursor Shape

All of the available cursor shapes are presented in a list box at the top of the shapes & options dialog box.

To select a new cursor shape simply point at the shape and click the left mouse button.

Blinking the Cursor

Magic Cursor! can be set to blink the mouse cursor.

The shapes & options dialog box contains controls to let you select the blink option and set the blink rate.

Once you select blinking by clicking on the **Blink the Cursor** checkbox, a sample of the selected cursor will start to blink. Use the sliding **Blink Rate** control to set the blink rate.

Setting the Hot Key

The *Magic Cursor!* hot key is a key sequence that can be pressed from within any window or application to temporarily turn *Magic Cursor!* on or off.

The hot key sequence consists of any combination of the **Shift**, **Ctrl**, and **Alt** keys, held down with one additional key.

The shapes & options dialog box contains three checkboxes for the **Shift**, **Ctrl**, and **Alt** keys.

The shapes & options dialog box also contains a text box to let you specify the final key in the hot key sequence. The final key can be a letter, number, keyboard symbol, or special key (such as **F5** or **Insert**).

To specify a letter, number, or keyboard symbol, click on the text box under the title **On/Off Hot Key** and then type a single character.

To specify a function key or other special key (such as **F5** or **Insert**) click on the down arrow to the right of the text box. A list of all available special keys will appear. Select the desired key from the list by clicking on the key name.

Enlarging the Other Standard Cursors

You can instruct *Magic Cursor!* to enlarge all of the other standard Windows cursors. Other cursors include the double-headed arrow cursors that appear when you are resizing a window.

To enlarge the other cursors, click on the **Enlarge all other standard cursors** checkbox until an X appears in the checkbox.

To clear this setting click on the checkbox until the X disappears.

Loading *Magic Cursor!* Automatically

You can set-up your system to automatically load and activate *Magic Cursor!* whenever Windows is started.

To set the automatic load option, click on the **Start Automatically with Windows** checkbox until an X appears in the checkbox.

To clear this setting click on the checkbox until the X disappears.

Saving Original Cursors in Memory

Magic Cursor! lets you specify whether or not the original cursor shape(s) should be saved in memory before the new shape(s) are created.

Saving the original cursor shapes can take up between 250 and 3,000 bytes of memory, depending on whether or not the **Blink the Cursor** and **Enlarge all other standard cursors** options are set.

To cause the cursor shapes to be saved, click on the **Save original cursors in memory** checkbox until an X appears in the checkbox.

To clear this setting click on the checkbox until the X disappears.

NOTE: If the original shapes are not saved, the only way to restore them is to exit and restart Windows.

Memory Considerations

By using the correct combination of settings you can configure *Magic Cursor!* to change the shape of the standard mouse arrow cursor and then unload completely from memory (thereby using 0K memory).

To accomplish this result, use the following settings in the shapes & options dialog box:

1. Remove the hot key by leaving the On/Off Hot Key text box empty.
2. Clear the Blink the Cursor checkbox.
3. Clear the Enlarge all other standard cursors checkbox.
4. Clear the Save original cursors in memory checkbox.

To see the memory savings you will probably have to turn *Magic Cursor!* off, and then restart *Magic Cursor!*.